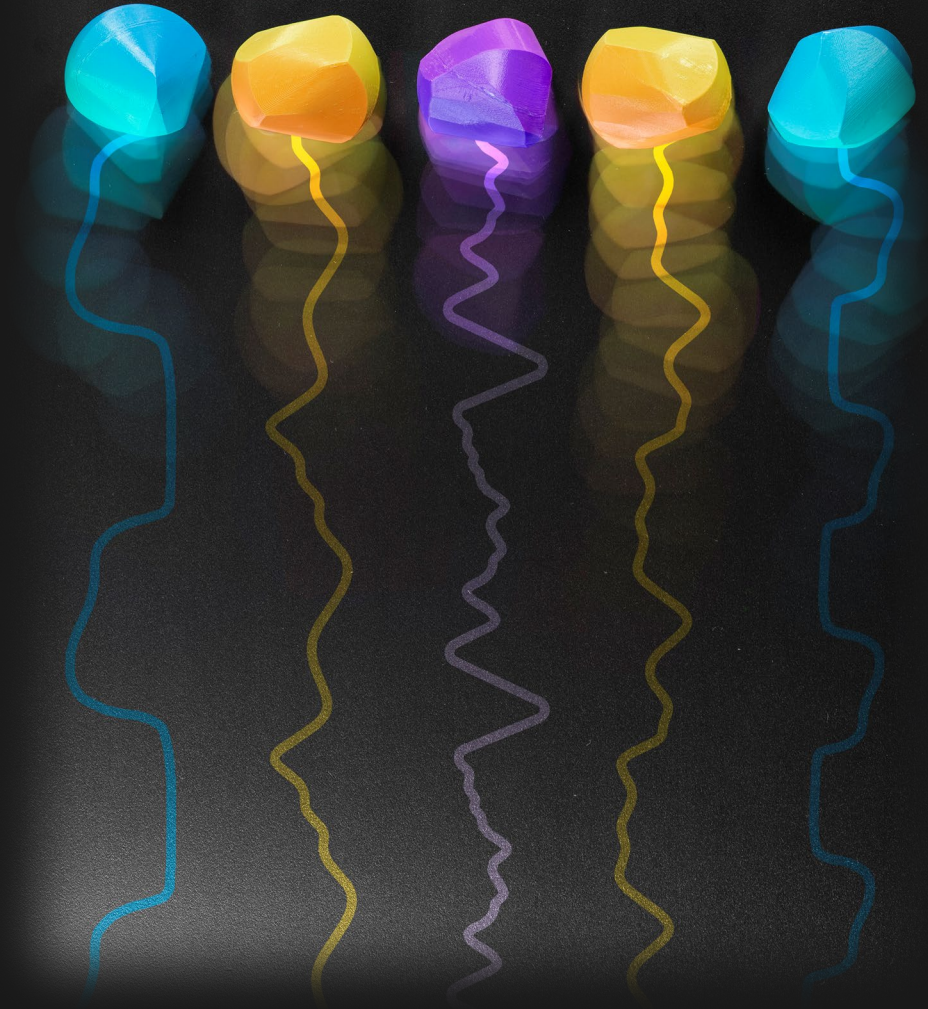


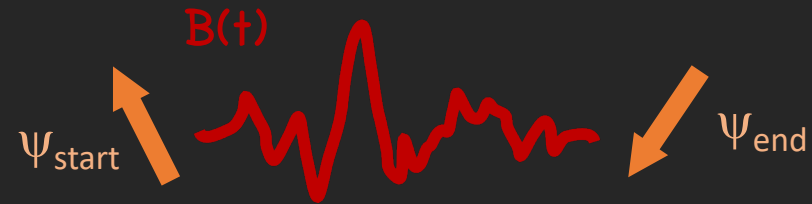
Double it, scale it, and your walk in rotation space comes right back

Yaroslav SOBOLEV • Jean-Pierre ECKMANN



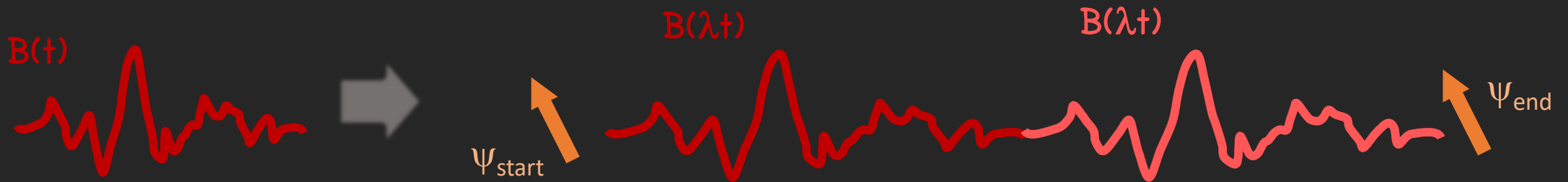
Many physical systems—like dipoles, spins, and qubits—are governed by $SU(2)$ or $SO(3)$

Consider a spin or magnetic dipole $\psi(t)$ evolving under the influence of a complicated magnetic field pulse $B(t)$.



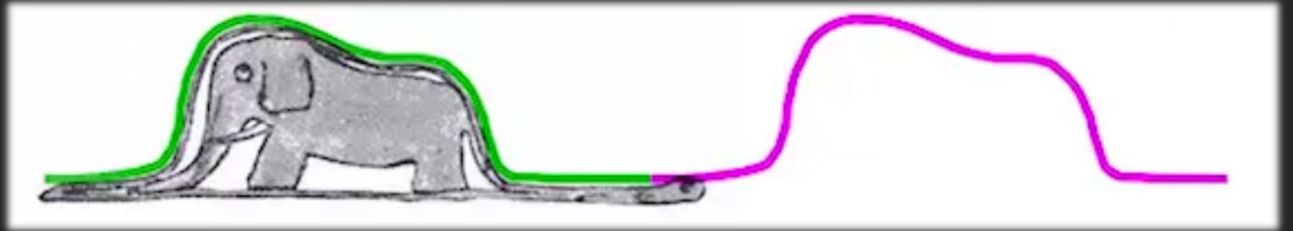
Question: Can we make the pulse rewind the system to its original state?

Result: YES—scale the pulse and apply it twice (or more), and the system returns to its original state



Outline: Walks in rotation spaces return home when doubled and scaled

1. The result.

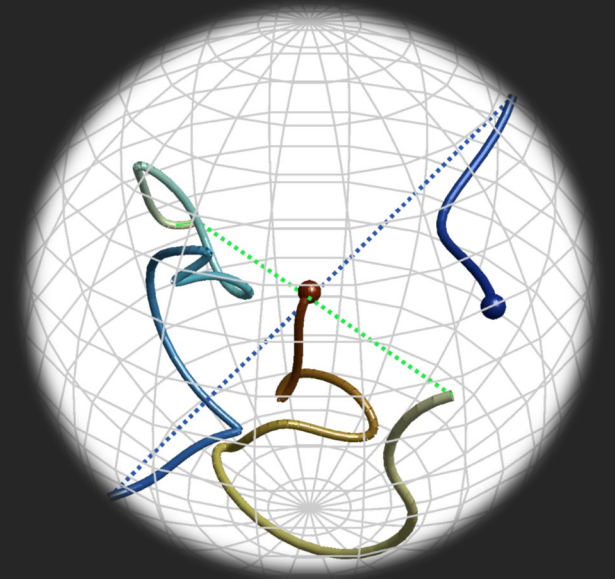


2. Where this begins: rolling along infinite wiggly paths on the plane.

3. Underlying physical intuition: Walks in Lie groups and random rotation ensembles

4. Mathematical framing: Diophantine equations and Minkowski's theorem

5. Conclusion: Is this trick useful for anything?



Please ask questions during the talk

2. ROLLING

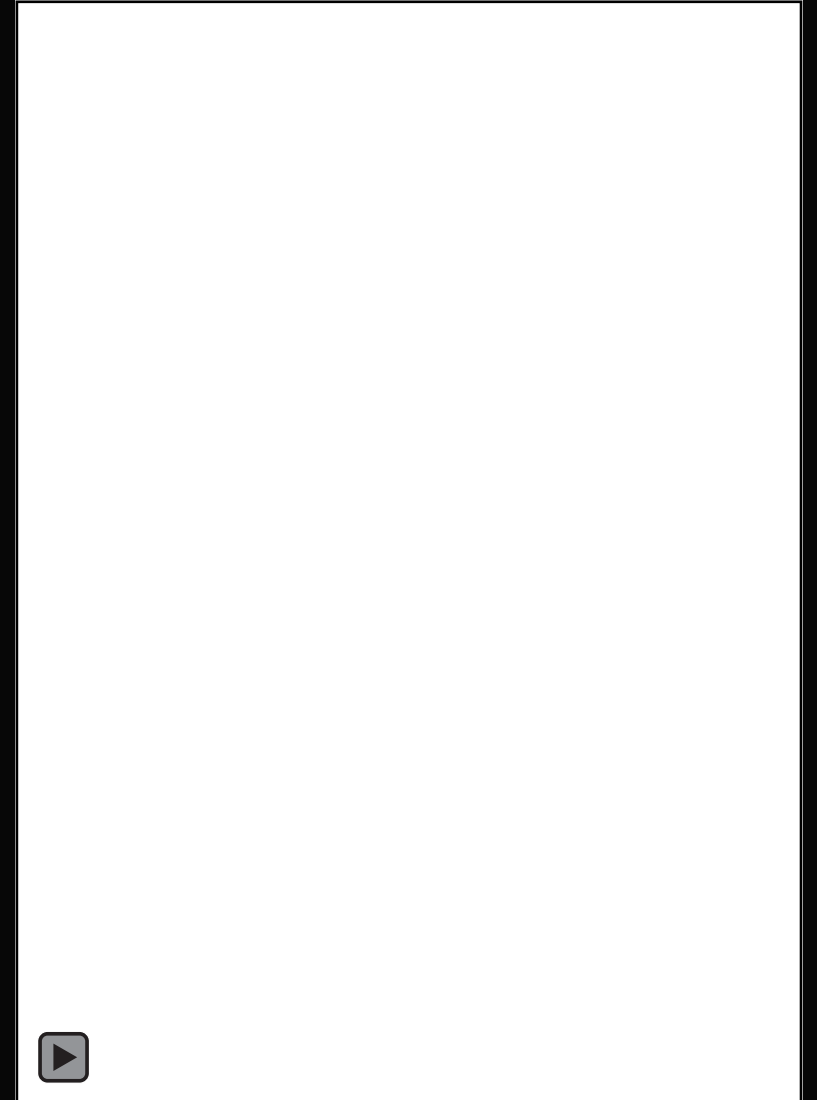
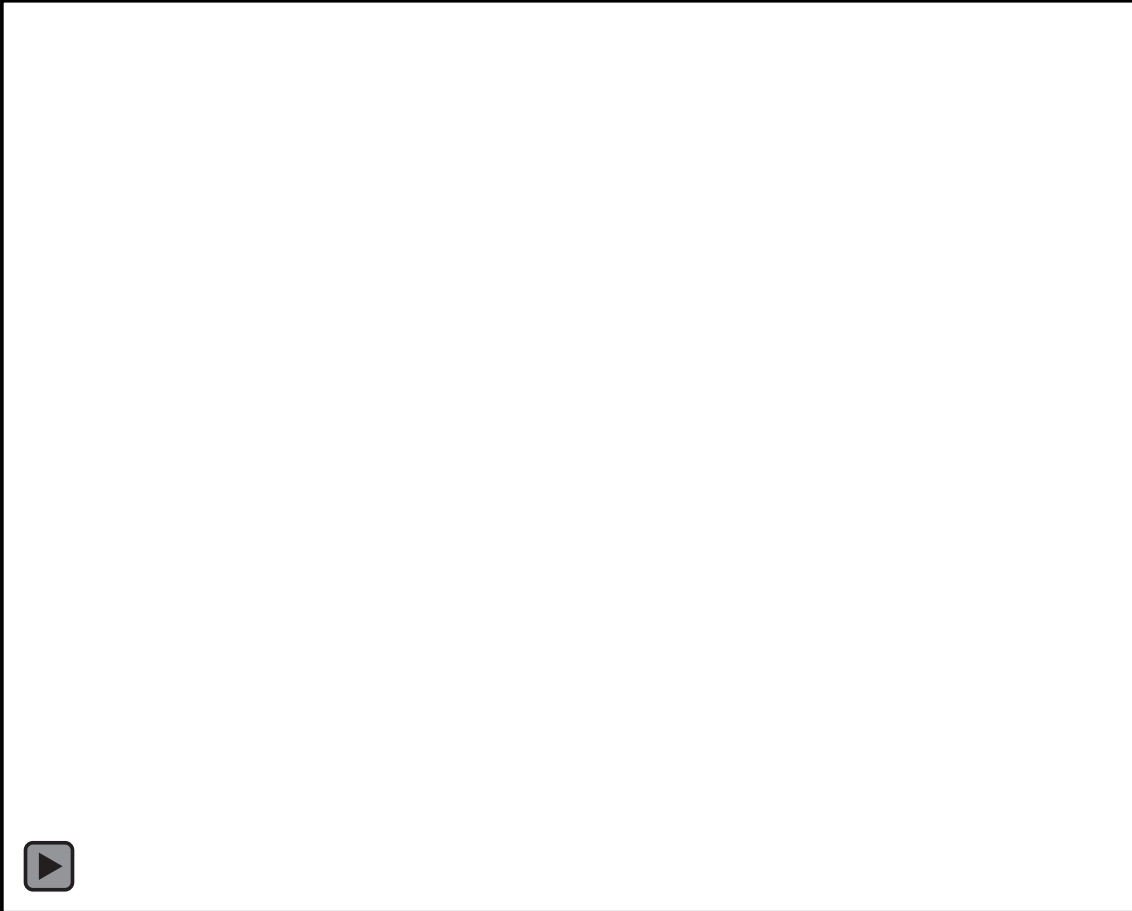


Minnesota Fats and Eddie Felson
The Hustler (1961)



Ben-Hur (1959)

Artists, engineers, and mathematicians discovered
more exotically shaped solid rollers



But let's look at the more general *inverse* problem:

Is it possible to carve a shape that
rolls along any given periodic path?

THE BASIC SETTING

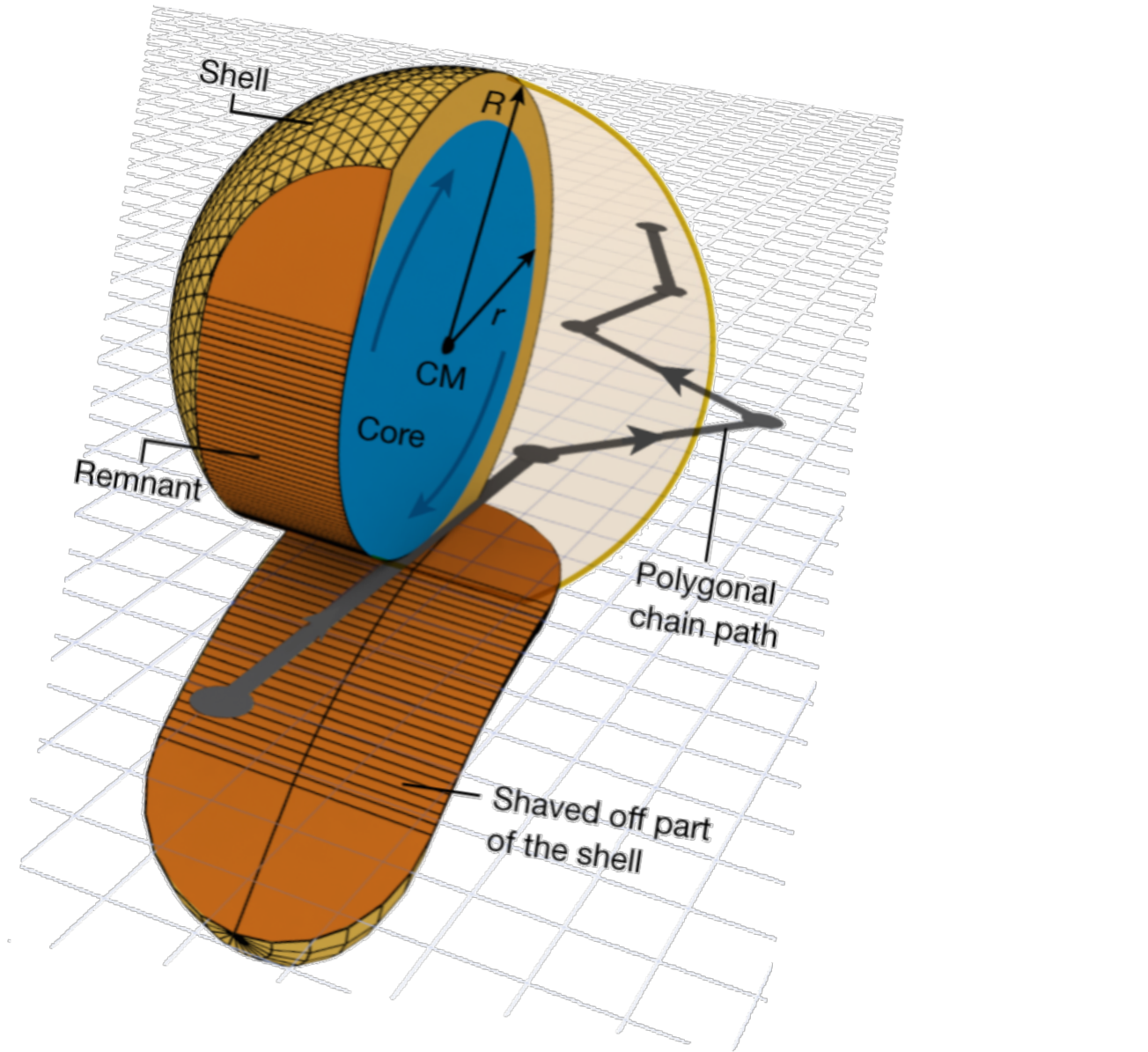
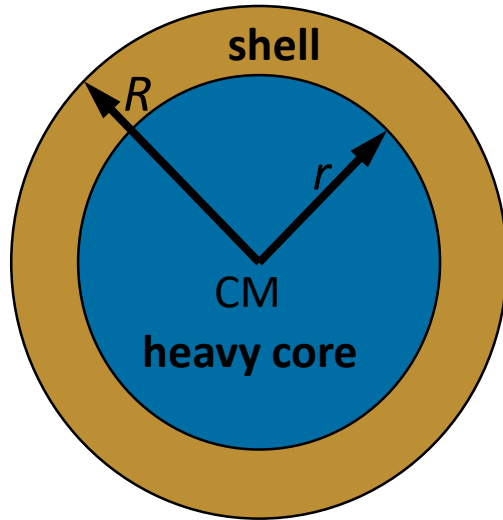
- Draw a curve T on a plane.
- Repeat the curve to construct an infinite periodic path, T_∞
- Tilt a bit the plane slightly (or roll by hand)



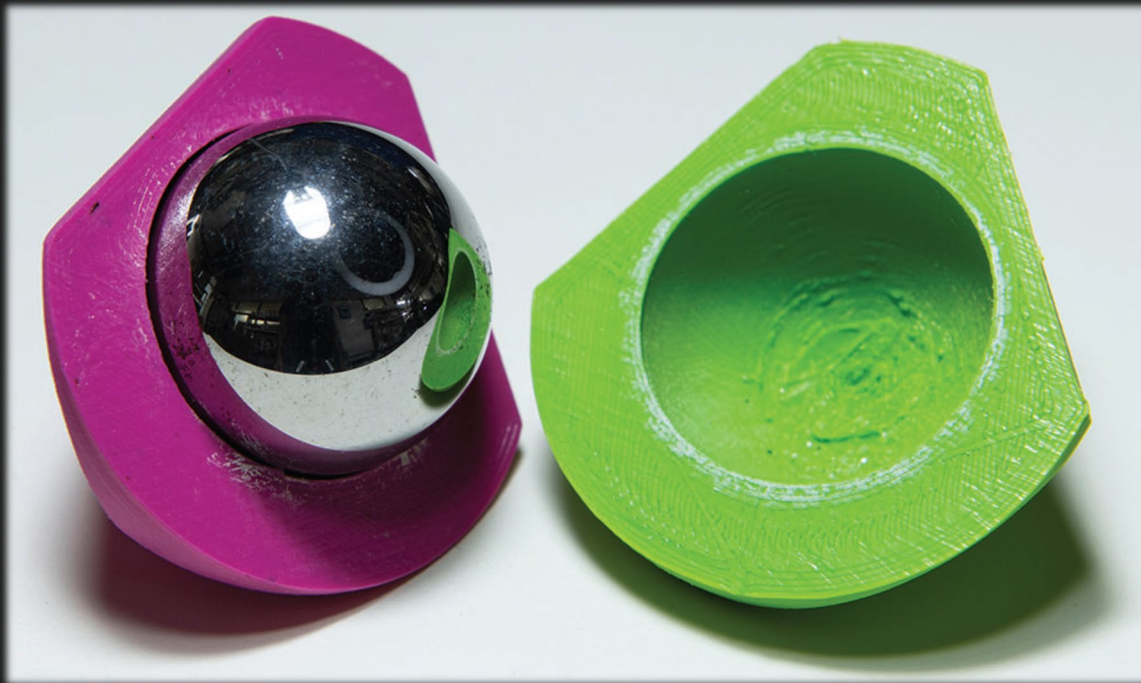
Now, sculpt a solid body - a 'trajectoid' - that rolls perfectly along T_∞ without slipping or pivoting (spinning).



The LOCAL problem of rolling along a general path is solved by a "shaving" construction

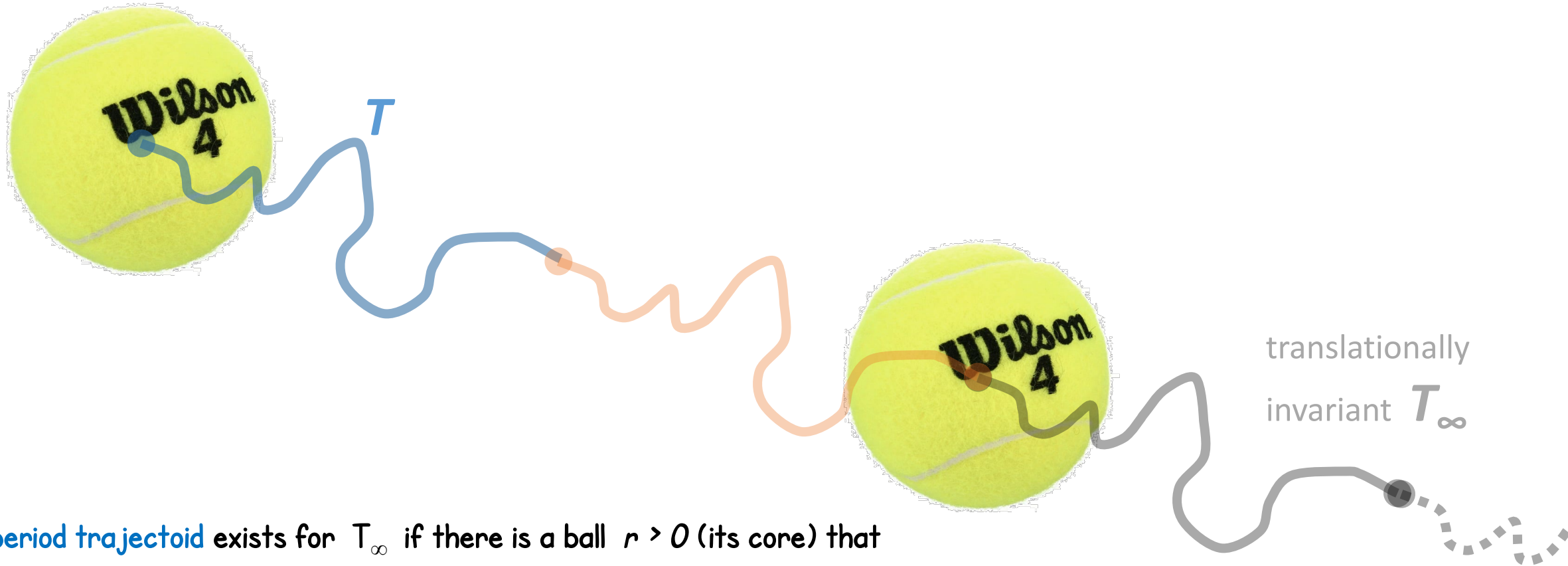


These trajectoids are produced in a simple 3D printer



To solve the GLOBAL problem:

A trajectoid must periodically regain its initial 3D orientation



n -period trajectoid exists for T_∞ if there is a ball $r > 0$ (its core) that after rolling along n periods regains its original orientation (without slipping or pivoting)

The tractoid problem naturally reduces
to tracking how the core rotates as it rolls

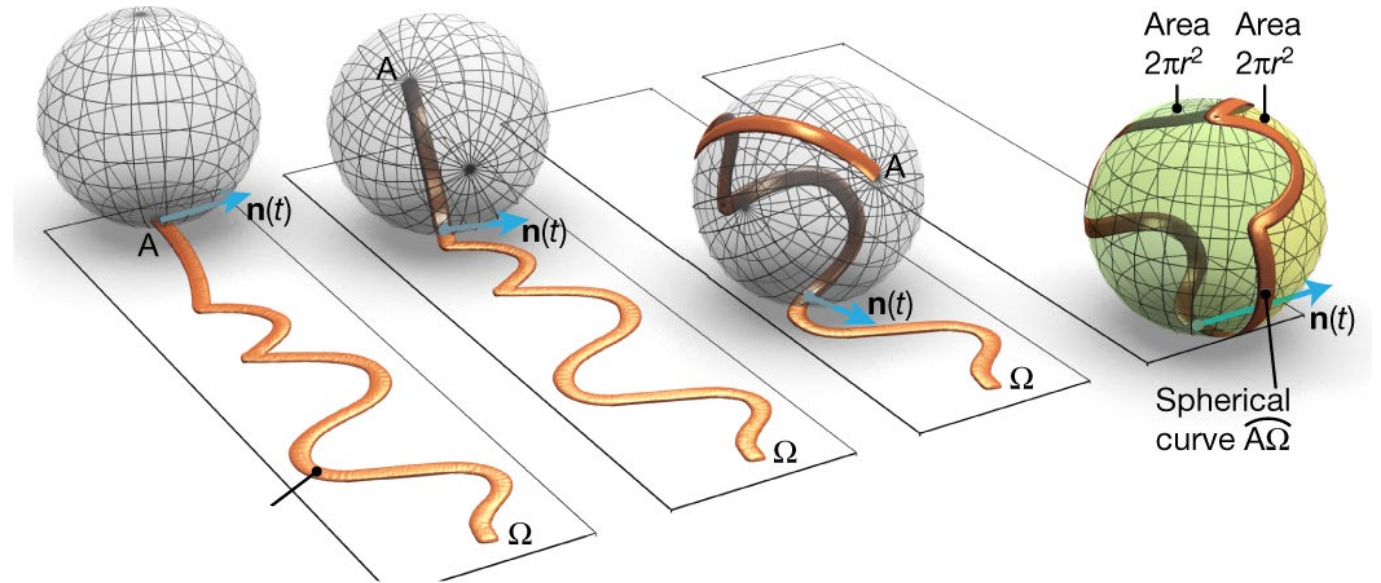
Path $A\Omega$ defined by normal $\mathbf{n}(t)$

Each segment δt induces a rotation by $\delta t/r$ around $\mathbf{n}(t)$

$$R_i = \exp\left(\frac{\delta t}{r} \left(\mathbf{n}(t_i) \cdot \vec{L}\right)\right)$$

Regaining orientation $\rightarrow$ overall rotation is the identity:

$$R_{A\Omega} = \prod_i R_i = \mathcal{T} \left[\exp \left(\frac{1}{r} \int_A^\Omega dt \mathbf{n}(t) \cdot \vec{L} \right) \right] = 1$$



rotation group generators

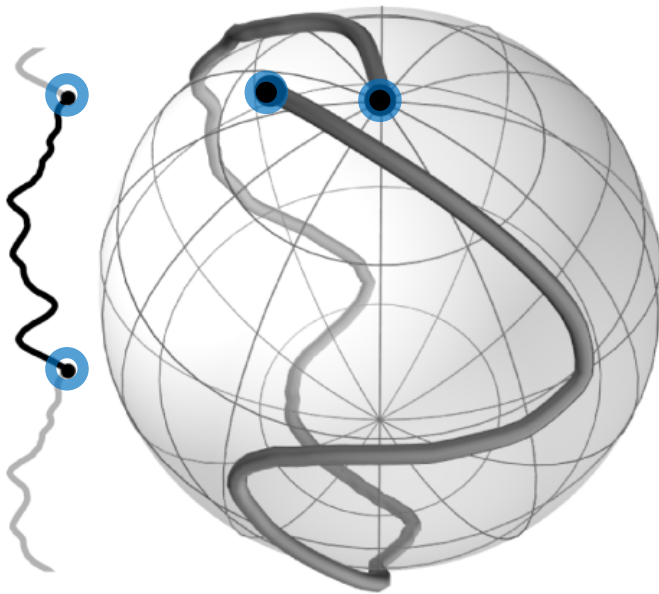
$$L_x = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \quad L_y = \begin{pmatrix} 0 & 0 & -1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix} \quad L_z = \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$



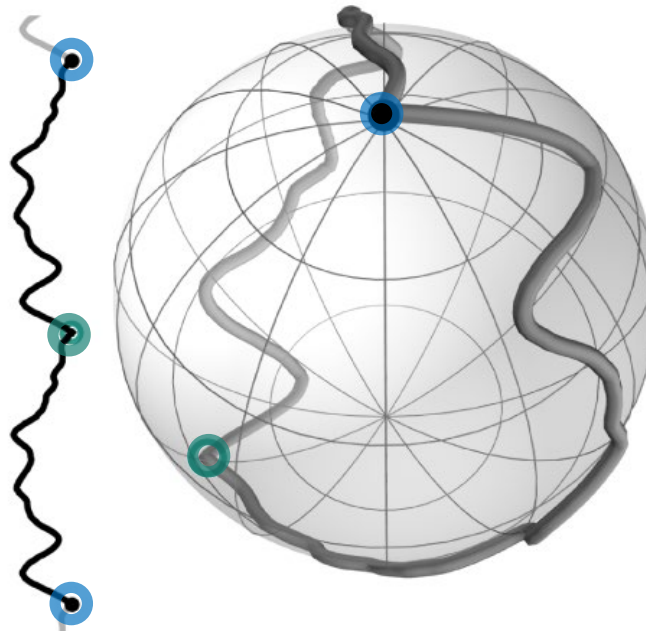
please ask questions during the talk

Experimental fact

The difficulty of finding a trajectoid depends sharply on the number of periods

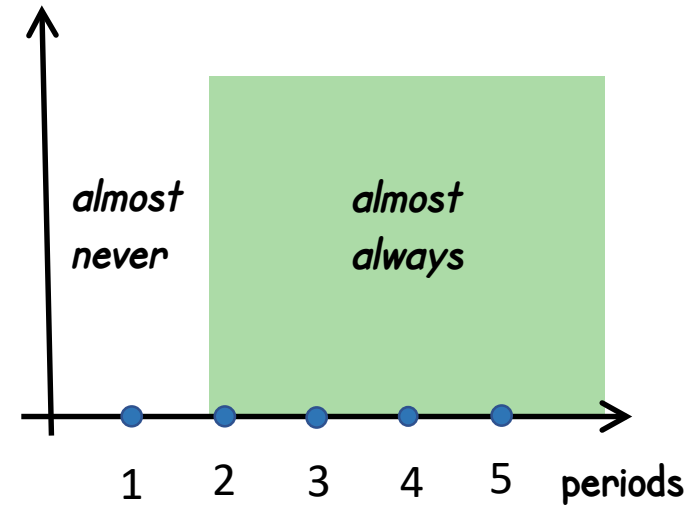


1-period trajectories
almost never exist

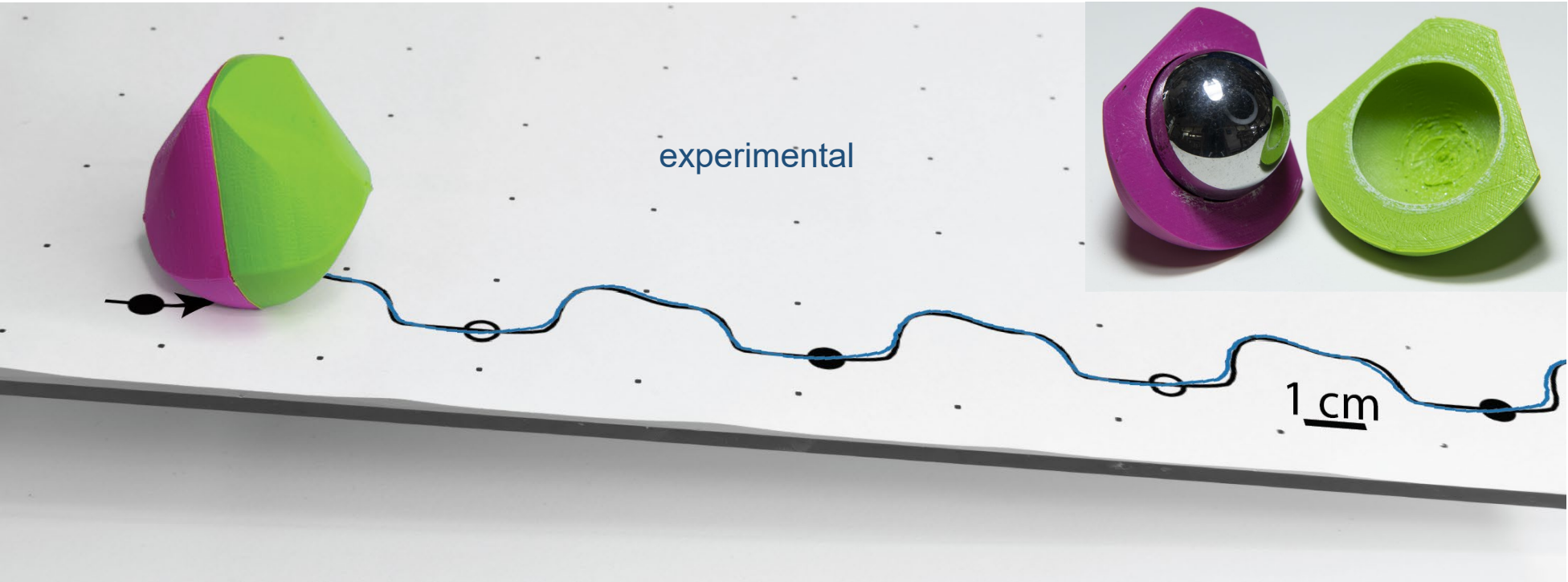
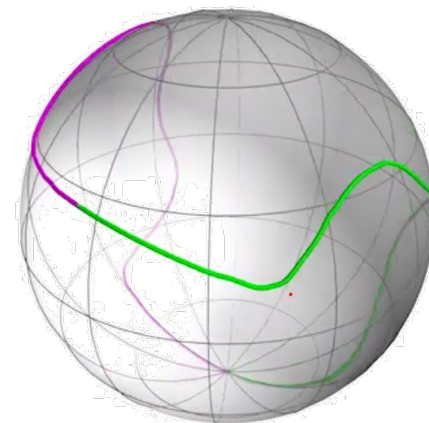
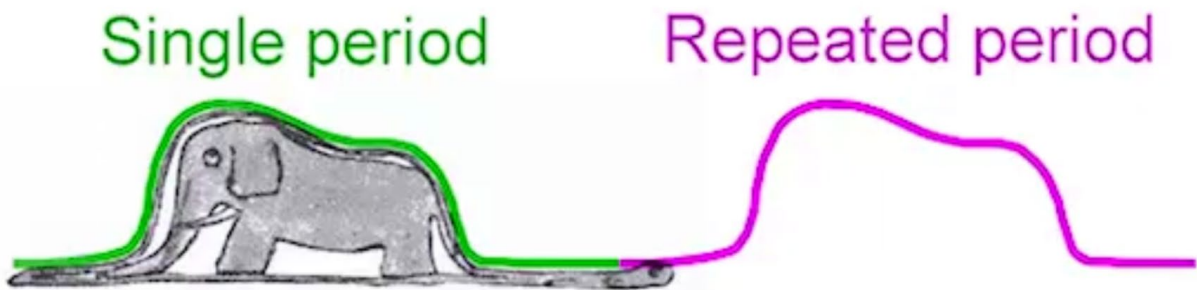


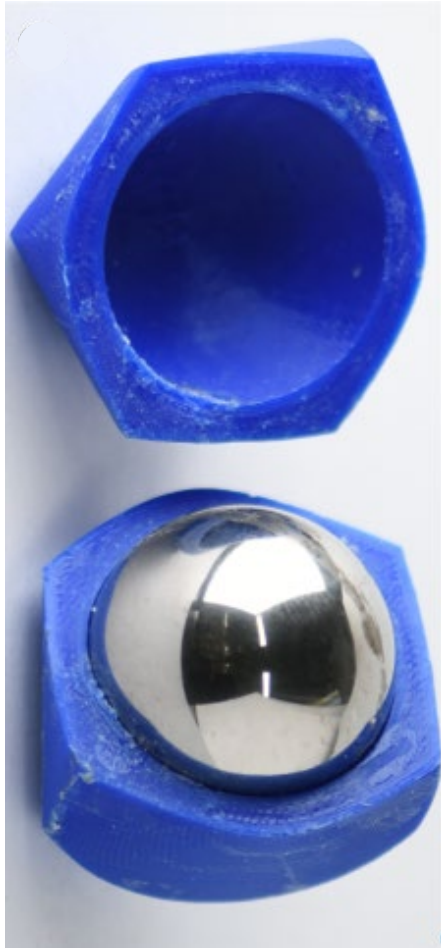
2-period trajectories
almost always exist

solutions



Almost any path allows trajectoids with multiple periods—two or more.



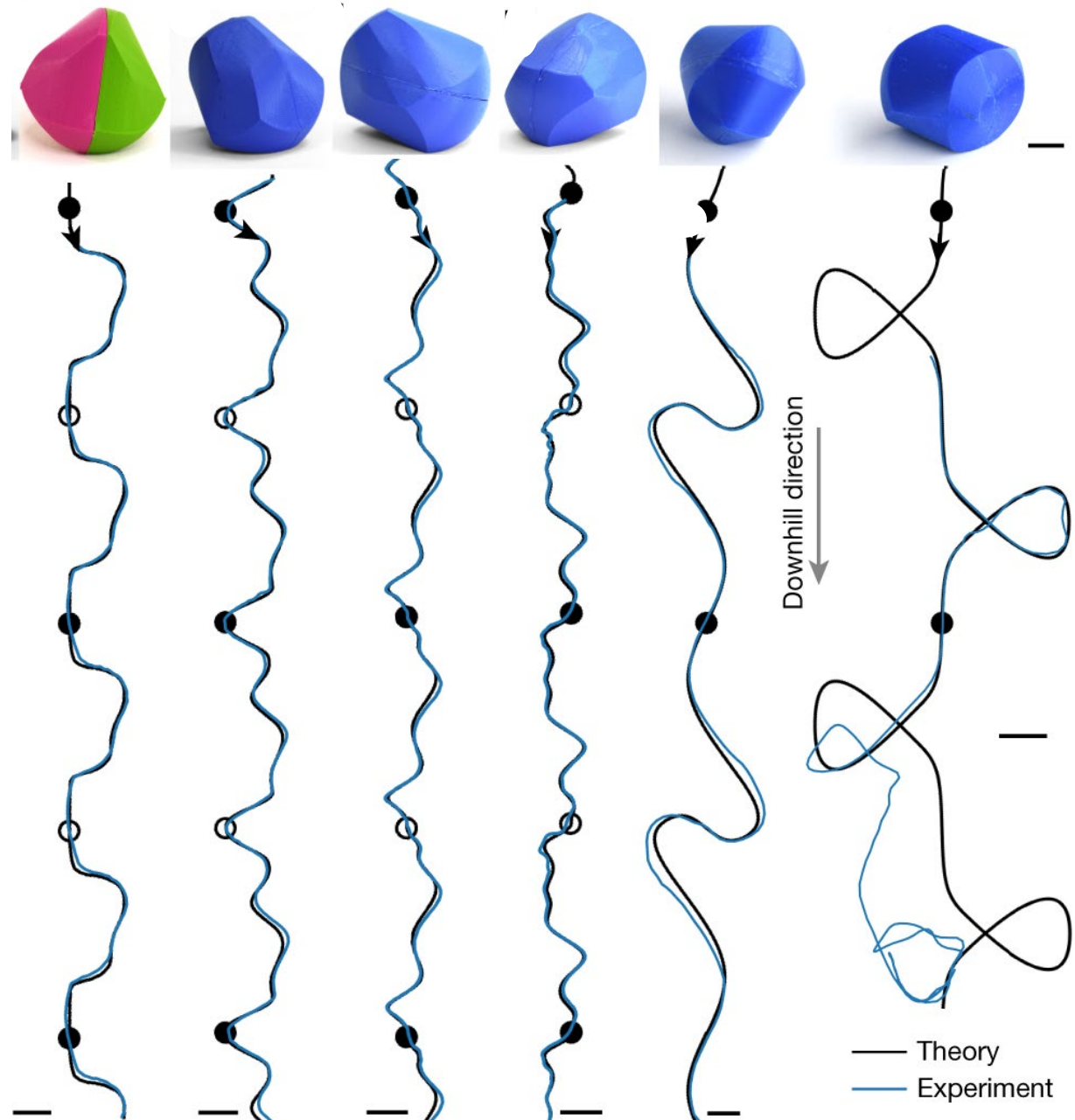


1 inch



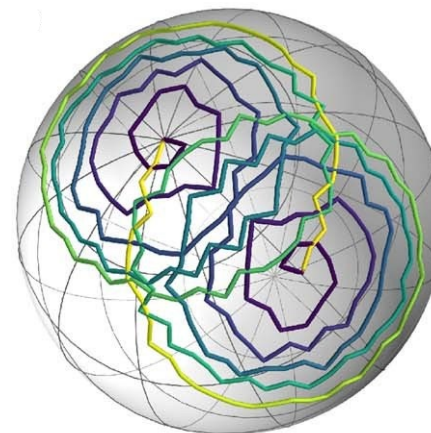
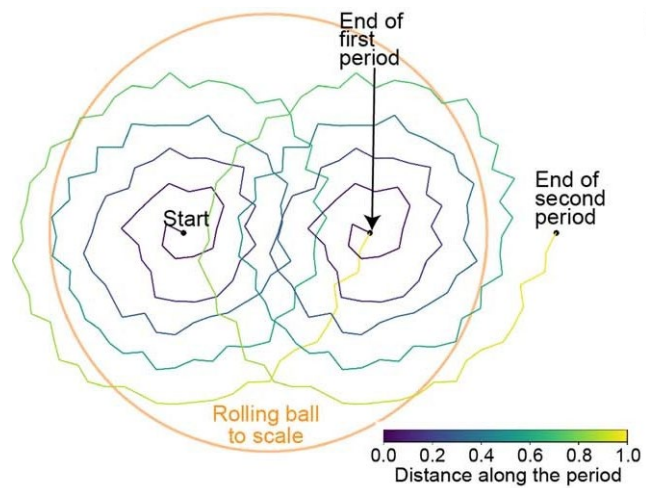
Build your own trajectoid at

https://colab.research.google.com/drive/1XZ7Lf6pZu6nzEuqt_dUCHormeSbCCMIP

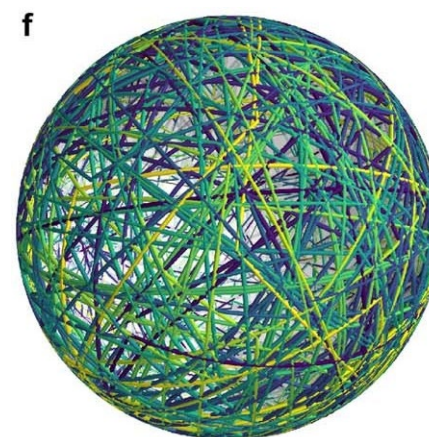
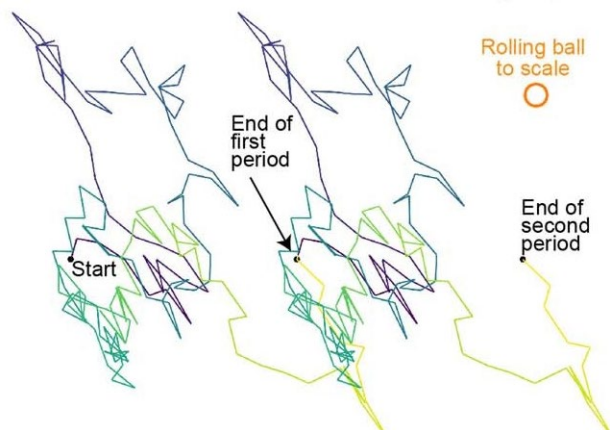


This remains true also for extremely convoluted self-intersecting paths

spiral + noise



2D random walk



3. Walks in Lie groups:

To grasp this experimental conjecture, forget rolling and study the rotation group directly.

Rotation product are walks in the 3D manifold of $SO(3)$

Rotation $R \in SO(3)$ is specified by 3 parameters,
e.g. an axis $\mathbf{n}$ and rotation angle $\omega \in [0, \pi]$

$$R(\mathbf{n}, \omega) = e^{\omega(\mathbf{n} \cdot \vec{L})}$$

rotation group generators

$$L_x = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \quad L_y = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix} \quad L_z = \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

In terms of the field: the axis is $\mathbf{n} = \hat{\mathbf{B}}$ and the angle $\omega \sim |\mathbf{B}|$



$$H(t) = -\mathbf{B}(t) \cdot \gamma \vec{S}, \quad \vec{S} = i\hbar \vec{L} \quad (\gamma = \text{gyromagnetic ratio})$$

$$U(t) = e^{-\frac{i}{\hbar} \int H(t) dt} = e^{\int \gamma \mathbf{B}(t) \cdot \vec{L} dt} = e^{\int (d\gamma |\mathbf{B}(t)|) (\hat{\mathbf{B}}(t) \cdot \vec{L}) dt} = e^{\int d\omega (\mathbf{n}(t) \cdot \vec{L})} = R(\mathbf{n}, d\omega)$$

Series of rotations can be visualized as walks inside a ball (actually $\mathbb{RP}^3$)

Map a rotation $R(\mathbf{n}, \omega) \mapsto \mathbf{r} = \mathbf{n}\omega$, a point in a ball of radius π :

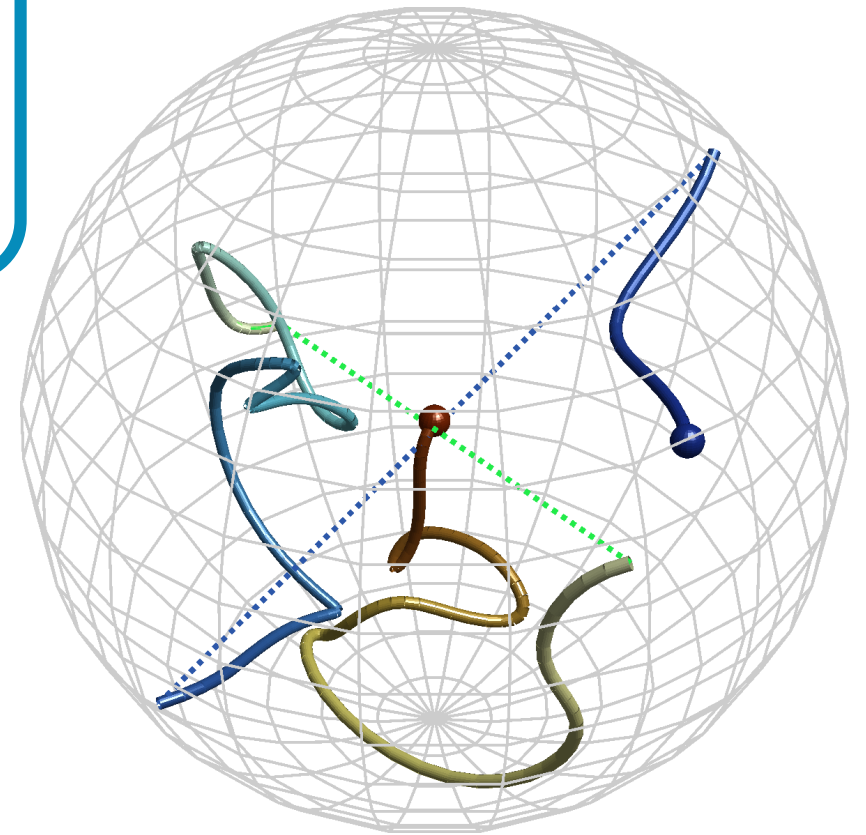
- Identity $R(\mathbf{n}, 0) = 1$ is the center
- π -rotations are surface with antipodes identified, $R(\mathbf{n}, \pi) = R(\mathbf{n}, -\pi)$.

2:1 Mapping from $SU(2) \cong S^3$ to $SO(3) \cong \mathbb{RP}^3$:

$$R(\mathbf{n}, \omega) = e^{\omega(\mathbf{n} \cdot \vec{\sigma})} \mapsto \pm U, \quad U(\mathbf{n}, \frac{1}{2}\omega) = e^{\frac{i}{2}\omega(\mathbf{n} \cdot \vec{\sigma})} = I \cos \frac{\omega}{2} + (\mathbf{n} \cdot \vec{\sigma}) \sin \frac{\omega}{2}$$

or to unit quaternions: $R(\mathbf{n}, \omega) \mapsto \pm \mathbf{q}, \quad \mathbf{q} = \cos \frac{\omega}{2} + \sin \frac{\omega}{2} \mathbf{n}$

with the Pauli matrices $\vec{\sigma} = (\sigma_x, \sigma_y, \sigma_z)$



In terms of walks in the $SO(3)$ ball:

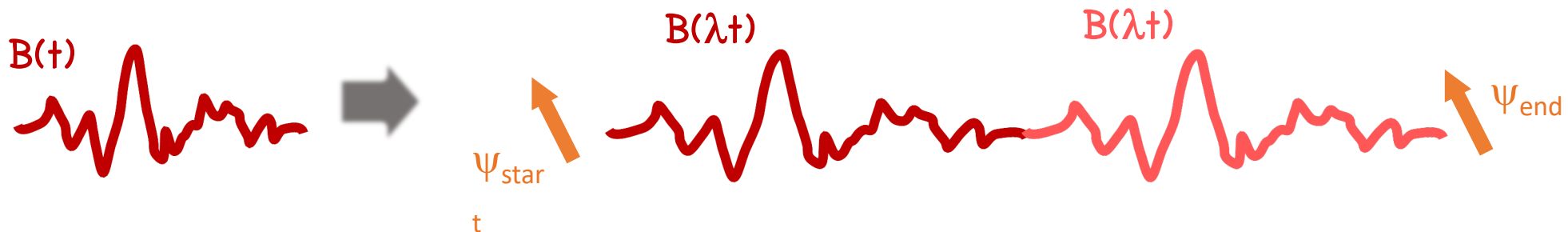
Q: Given a general product of rotations, the walk $W = \prod_{i=1}^N R_i = R_N \dots R_2 R_1$.

Find a scaling factor $\lambda > 0$ of all matrices $[R(n, \omega)]^\lambda = R(n, \lambda \omega)$.

such that $W(\lambda) = \prod_{i=1}^N R_i^\lambda = 1?$ (returning "home")

RESULT: The problem is almost always solvable if the walk is repeated **more than once**.

$[W(\lambda)]^m = 1$, for any integer $m \geq 2$, but almost never for $m = 1$.



3. Walks in Lie groups and random rotation ensembles

One may tackle the problem probabilistically:

Test multiple values of λ and see if $W(\lambda) \rightarrow 1$.

We therefore need to think about the ensemble of random rotations

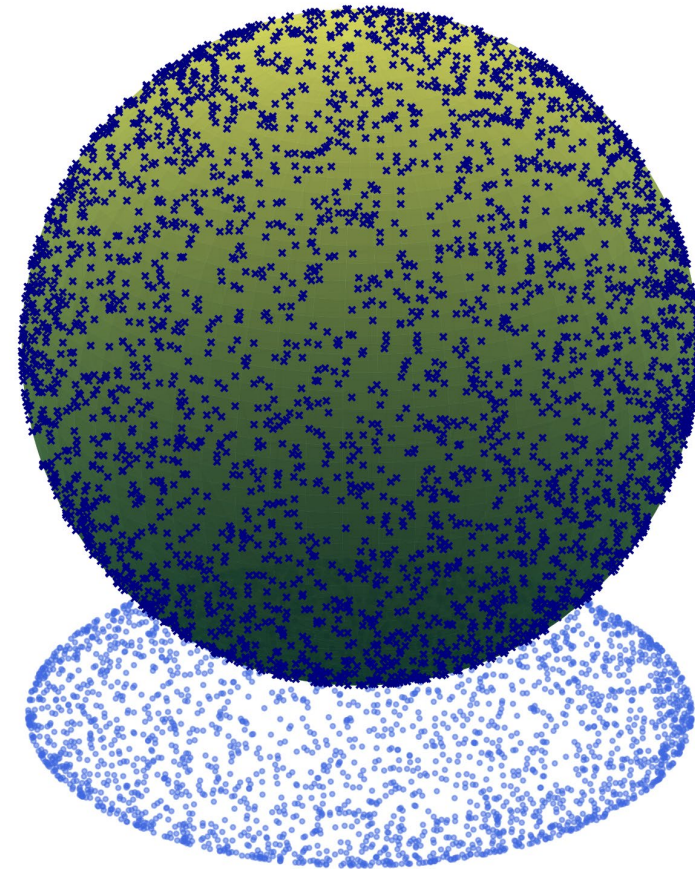
A hallmark of randomly drawn rotations is that they evenly distribute points on the sphere.

This is achieved by the Haar measure:

$$d\mu(n, \omega) = \frac{1}{4\pi^2} (1 - \cos \omega) d\omega dn \quad (\text{axis } n, \text{ angle } \omega)$$

So the distribution $f_1(\omega)$ of rotation angle is **biased**

$$f_1(\omega) d\omega = \int_{n \in S^2} d\mu = \frac{1}{\pi} (1 - \cos \omega) d\omega$$



Miles , Biometrika (1965)
Rummler, Math. Intelligencer (2002)



Please ask questions during the talk

But powers of random rotation distribute uniformly

Repeating twice a rotation by ω_1 give a rotation by $2\omega_1$
folded onto $[0, \pi]$ by the symmetry $R(n, \omega) = R(-n, 2\pi - \omega)$

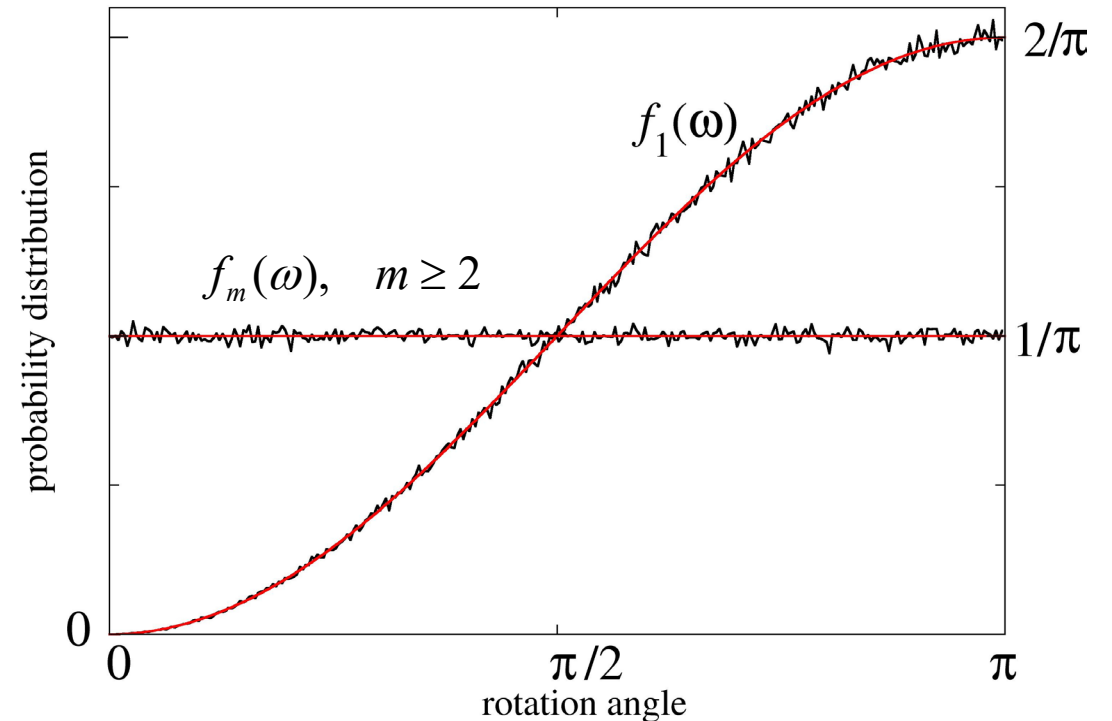
$$\omega = \min\{2\omega_1, 2\pi - 2\omega_1\}$$

So the distribution $f_2(\omega)$ of **doubled** rotation angles is

$$f_2(\omega) = \frac{1}{2\pi} \left(1 - \cos \frac{\omega}{2}\right) + \frac{1}{2\pi} \left(1 - \cos \frac{2\pi - \omega}{2}\right) = \frac{1}{\pi}$$

A version of the **Diaconis shuffling transition**
for random walks in $SO(3)$. For any $m \geq 2$,

$$f_m(\omega) = \frac{1}{\pi}$$



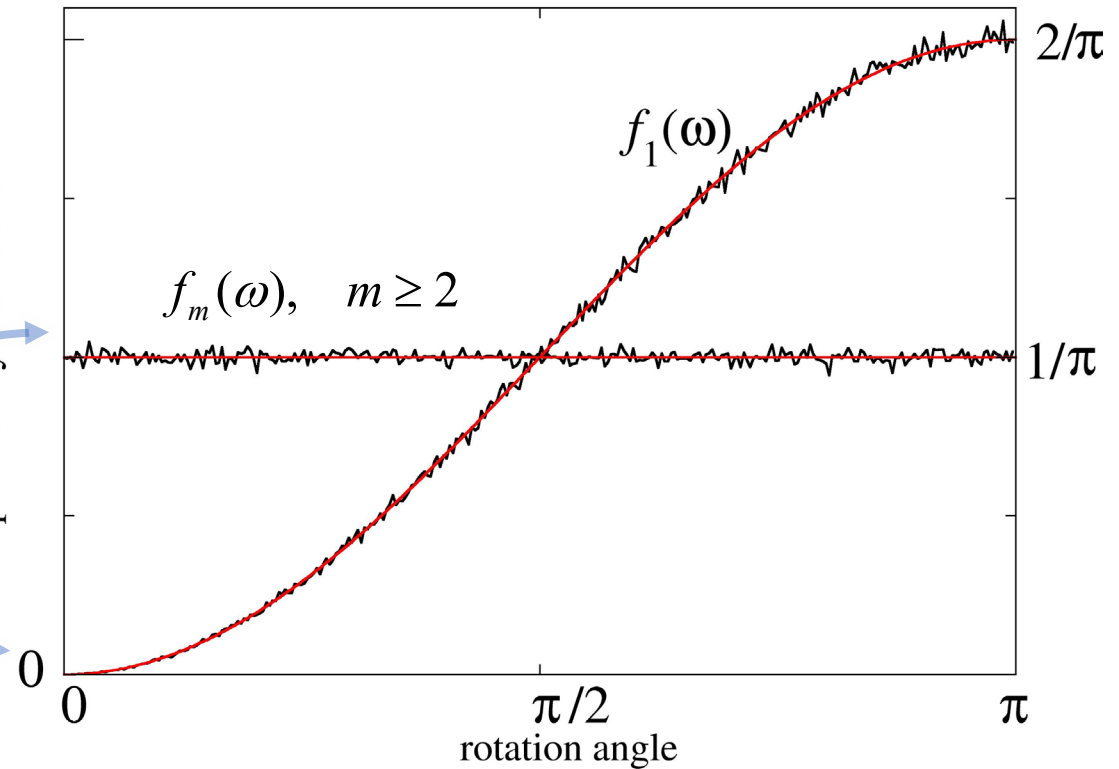
Diaconis & Shahshahan (1987)
Rains (2003)

Close to 1, there are very few random rotations,
but many powers R^m ($m \geq 2$) of random rotations

Because there's only one identity $R(n,0)=1$

but a whole 2D manifold of identity roots $[R(n,\pi)]^2=1$

probability distribution



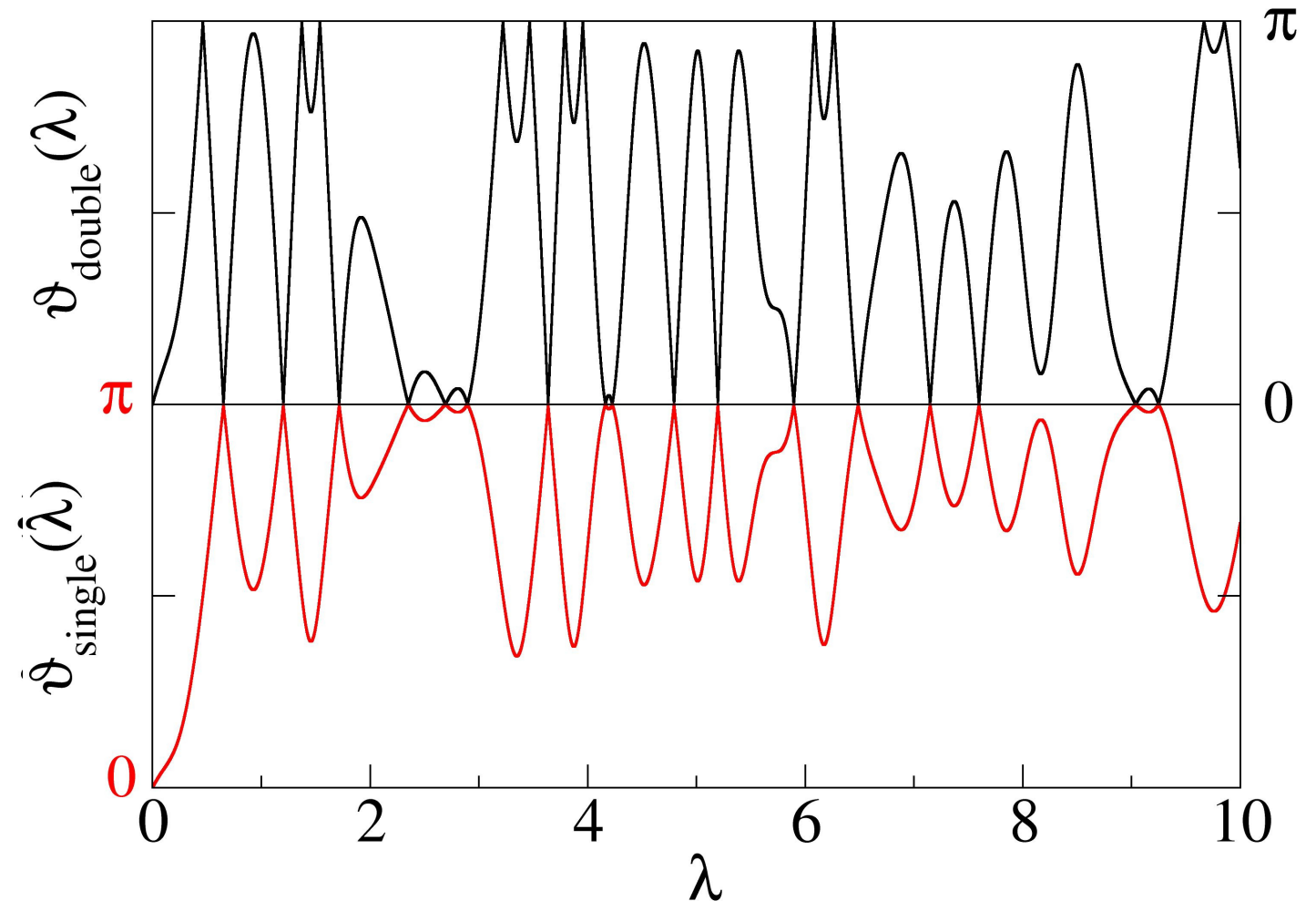
By varying the scaling factor λ , one samples the ensemble of random walks

But **double** (or triple...) walks
have many solutions:

$$f_m(\omega) = \frac{1}{\pi}$$

Single walks almost never return home:

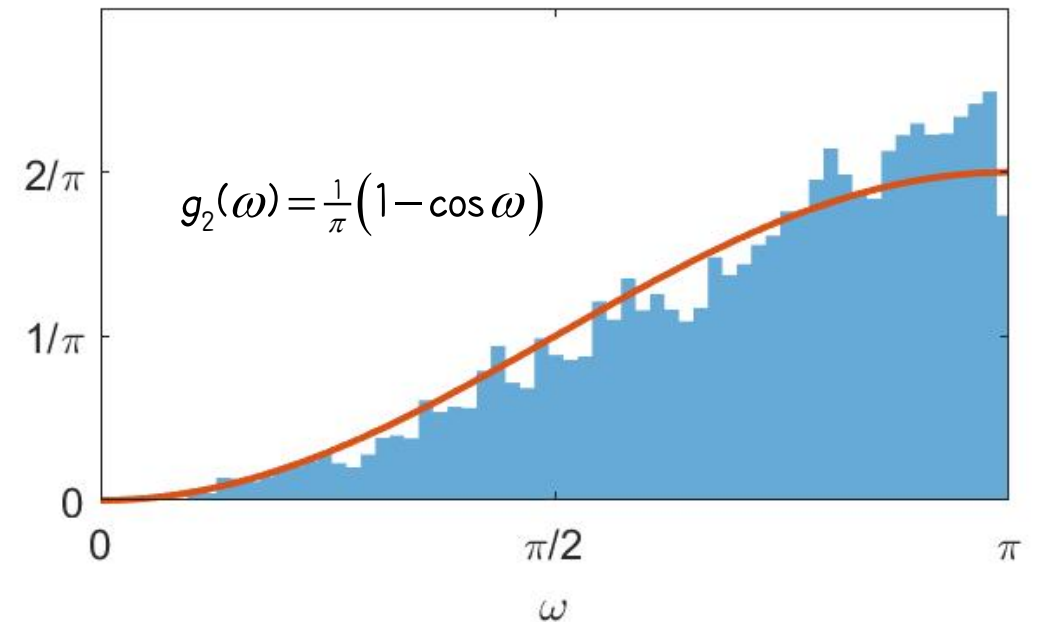
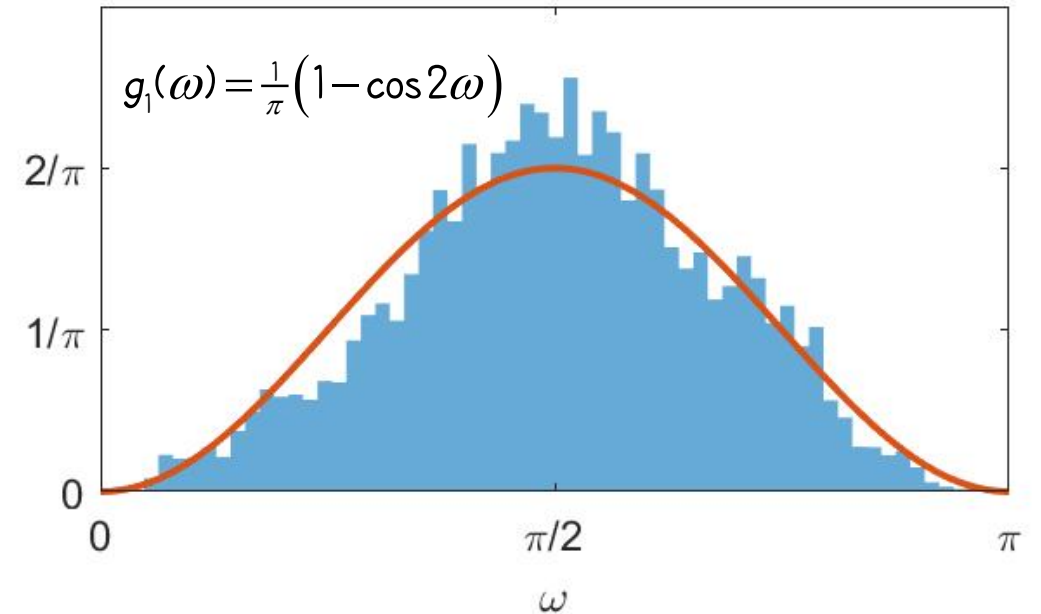
$$f_1(\omega) = \frac{1}{\pi}(1 - \cos \omega) \rightarrow \frac{1}{2\pi} \omega^2$$



$SU(2)$ shows a similar sharp threshold,
only at $m \geq 3$

$$g_m(\omega) = \begin{cases} \frac{1}{\pi}(1 - \cos 2\omega) & : m=1 \\ \frac{1}{\pi}(1 - \cos \omega) & : m=2 \\ \frac{1}{\pi} & : m=3 \end{cases}$$

And varying λ (histogram) samples quite well the random ensemble



4. This was a probabilistic argument.

To show that scaling + doubling returns the system *precisely* to the origin, we use the multiplication rule of $SU(2)$ (Rodrigues) and a Diophantine equation (Conway & Jones).

THEOREM [Double walks returning to 1 are abundant]:

Let $\{\omega_j > 0, j=1,\dots,N\}$ be the angles of rotation of N rotations R_j

Then, there is a $\lambda > 0$ for which $[W(\lambda)]^2 = [R_N^\lambda \cdot R_{N-1}^\lambda \cdot \dots \cdot R_1^\lambda]^2 = 1$.

LEMMA [Single walks returning to 1 are rare]:

The identity can only be reached by a single walk

$W(\lambda) = R_N^\lambda \cdot R_{N-1}^\lambda \cdot \dots \cdot R_1^\lambda = 1$ for some $\lambda > 0$

if all rotation axes are collinear, or if all rotation angles are commensurate, which are cases of negligible measure.

Except for trivial cases

(i) no rotation: $W(\lambda = 0) = 1$.

(ii) identity to begin with: $W(\lambda = 1) = 1$.

(iii) single rotation: $W(1) = R(n, \omega)$ so $W\left(\frac{2\pi}{\omega}\right) = 1$.

Rodrigues' formula for combining rotations is the multiplication rule of SU(2)

Definitions

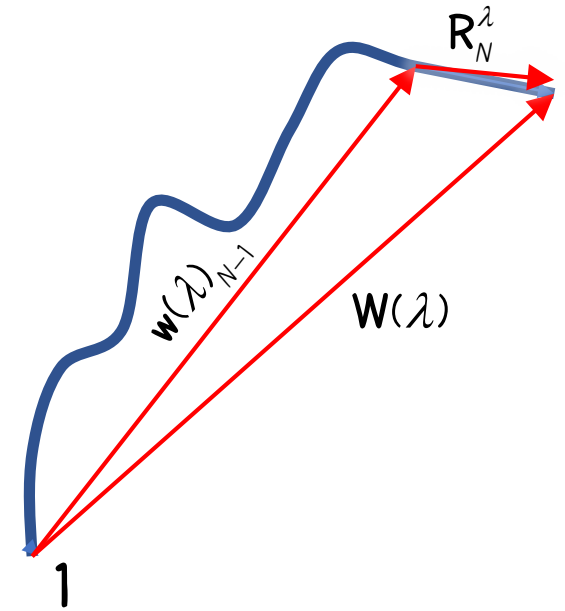
- $R_j, j=1, \dots, N$, are N rotations with rotation angles ω_j and axes $\mathbf{n}_j$,
- $W(\lambda) = R_N^\lambda \cdot R_{N-1}^\lambda \cdot \dots \cdot R_1^\lambda$ is the scaled walk,
- $w(\lambda)_j = R_j^\lambda \cdot R_{j-1}^\lambda \cdot \dots \cdot R_1^\lambda$ are partial scaled walks
with total rotation angles $\phi(\lambda)_j$ and axes $\mathbf{a}(\lambda)_j$

PROOF of lemma (single walks returning to 1 are rare)

We recursively decompose the walk W . The first step $W(\lambda) = R_N^\lambda \cdot w(\lambda)_{N-1}$:

$$\begin{aligned} \cos \frac{1}{2} \phi(\lambda)_N &= \cos \frac{1}{2} \phi(\lambda)_{N-1} \cos \frac{1}{2} \lambda \omega_N - \sin \frac{1}{2} \phi(\lambda)_{N-1} \sin \frac{1}{2} \lambda \omega_N [\mathbf{n}_N \cdot \mathbf{a}(\lambda)_{N-1}] \\ &= x(\lambda)_N \cos \left[\frac{1}{2} (\phi(\lambda)_{N-1} + \lambda \omega_N) \right] - [x(\lambda)_N - 1] \cos \left[\frac{1}{2} (\phi(\lambda)_{N-1} - \lambda \omega_N) \right] \end{aligned}$$

where $x(\lambda)_k \equiv \frac{1}{2} [1 + \mathbf{n}_k \cdot \mathbf{a}(\lambda)_{k-1}]$ so $0 \leq x(\lambda)_k \leq 1$.



$$\begin{aligned}\cos \frac{1}{2} \phi(\lambda)_N &= \cos \frac{1}{2} \phi(\lambda)_{N-1} \cos \frac{1}{2} \lambda \omega_N - \sin \frac{1}{2} \phi(\lambda)_{N-1} \sin \frac{1}{2} \lambda \omega_N [\mathbf{n}_N \cdot \mathbf{a}(\lambda)_{N-1}] \\ &= x(\lambda)_N \cos \left[\frac{1}{2} (\phi(\lambda)_{N-1} + \lambda \omega_N) \right] - [x(\lambda)_N - 1] \cos \left[\frac{1}{2} (\phi(\lambda)_{N-1} - \lambda \omega_N) \right]\end{aligned}$$

Now, if $W(\lambda) = 1$, then $\phi(\lambda)_N = 0$, and $\cos \frac{1}{2} \phi(\lambda)_N = 1$. Two possibilities:

(i) The rotations are colinear, $\mathbf{n}_N \cdot \mathbf{a}(\lambda)_{N-1} = \pm 1$, and $x(\lambda)_N \in \{0, 1\}$.

This case is of measure 0 in choice of $\mathbf{a}(\lambda)_{N-1}$ once $\mathbf{n}_N$ is given.

(ii) Both cosines are 1, $\cos \left[\frac{1}{2} (\phi(\lambda)_{N-1} \pm \lambda \omega_N) \right] = 1$.

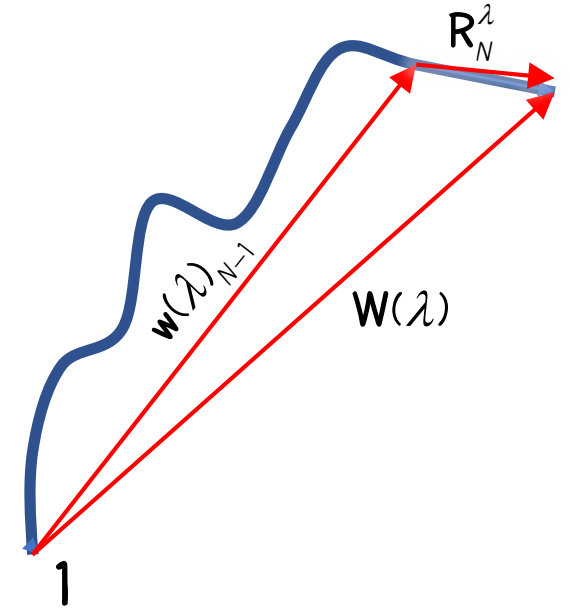
So, $\frac{1}{2} (\phi(\lambda)_{N-1} + \lambda \omega_N) = 2\pi\alpha_N$ and $\frac{1}{2} (\phi(\lambda)_{N-1} - \lambda \omega_N) = 2\pi\beta_N$, with α_N, β_N integers.

Therefore, $\lambda \omega_N = 2\pi(\alpha_N - \beta_N)$ and $\phi(\lambda)_{N-1} = 2\pi(\alpha_k + \beta_k) \Rightarrow \cos \frac{1}{2} \phi(\lambda)_{N-1} = 1$.

Then, we continue the recursion and get for all $k = 1, 2, \dots, N$

$$\lambda \omega_k = 2\pi(\alpha_k - \beta_k).$$

that is all rotation angles ω_k are commensurate, which is of measure 0. $\square$



The double walk theorem is a trigonometric Diophantine problem

THEOREM [Double walks returning to 1 are abundant]:

Let $\{\omega_j > 0, j=1, \dots, N\}$ be the angles of rotation of N rotations R_j

Then, there is a $\lambda > 0$ for which $[W(\lambda)]^2 = [R_N^\lambda \cdot R_{N-1}^\lambda \cdot \dots \cdot R_1^\lambda]^2 = 1$.

PROOF

Using Rodrigues formula recursively, we find

$$\cos \frac{1}{2} \phi(\lambda)_N = \prod_{j=1}^N \cos \frac{1}{2} \lambda \omega_j + \text{Rem.}$$

where Rem is a sum of ℓ products that contain at least one sine, $\sin \frac{1}{2} \lambda \omega_j$ and factors < 1 (dot and cross product of unit vectors).

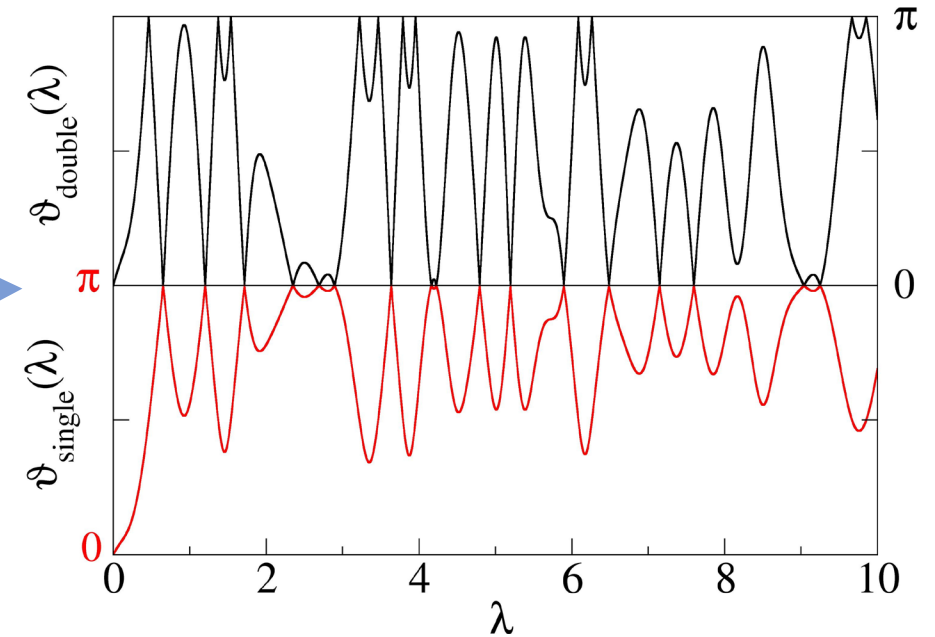
$$\cos \frac{1}{2} \phi(\lambda)_N = \prod_{j=1}^N \cos \frac{1}{2} \lambda \omega_j + \text{Rem}$$

For the talk assume N is odd. Now, we have a **Diophantine problem**:

We look for λ_- for which all $\cos \frac{1}{2} \lambda_- \omega_j \sim -1$ and all $\sin \frac{1}{2} \lambda_- \omega_j \sim 0$.

For this we need $\frac{1}{2} \lambda \omega_j \simeq n_j \pi$, with odd n_j .

$$\frac{\lambda}{2\pi} \omega_j \equiv n_0 \omega_j \simeq n_j \in \text{odd } \mathbb{Z}$$



We can take $|n_0 \omega_j - n_j| \leq \frac{2\varepsilon}{\ell}$ and have $\cos \frac{1}{2} \phi(\lambda_-)_N = -1 + o(\varepsilon) < 0$ (ℓ = no. of terms in Rem)

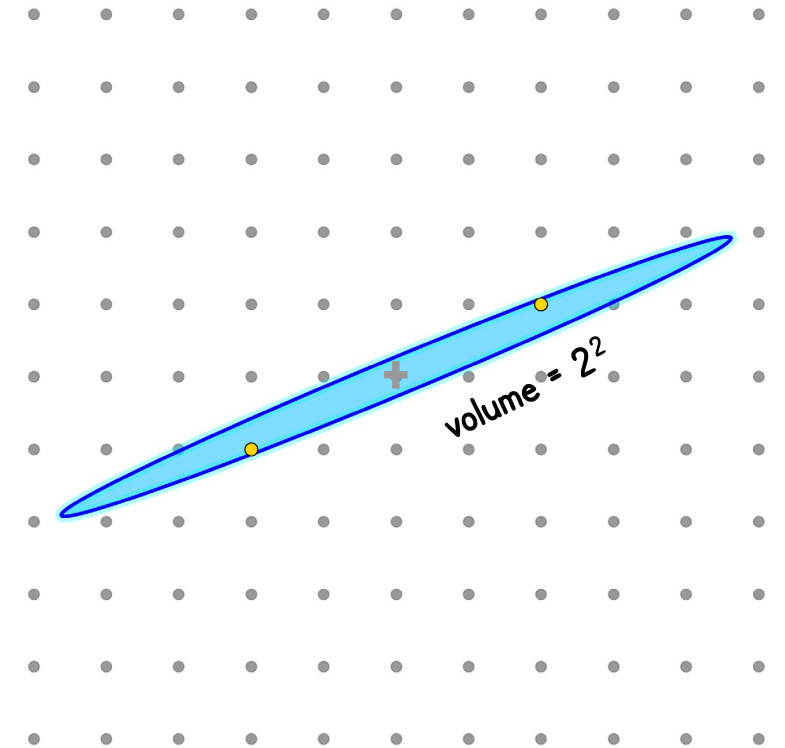
Since $\cos \frac{1}{2} \phi(0)_N = 1$, by **continuity** there is λ_* with $\cos \frac{1}{2} \phi(\lambda_*)_N = 0$.

There, $\frac{1}{2} \phi(\lambda_*)_N = \frac{\pi}{2}$ and $\phi(\lambda_*)_N = \pi$.

This solves the problem since $[W(\lambda_*)]^2 = 1$.

The trigonometric Diophantine problem is solved using Minkowski's theorem

Minkowski's Theorem: Take a lattice in $\mathbb{R}^M$
and a set S convex and symmetric w.r.t. 0.
Then if $\text{Volume}(S) > 2^M \times \text{Volume}(\text{Cell})$
then S must contain a non-zero point of the lattice.



To find a solution in the lattice defined by $\frac{\lambda}{2\pi} \omega_j \equiv n_0 \omega_j \approx n_j \in \text{odd } \mathbb{Z}$,
we construct a convex "needle" symmetric w.r.t.

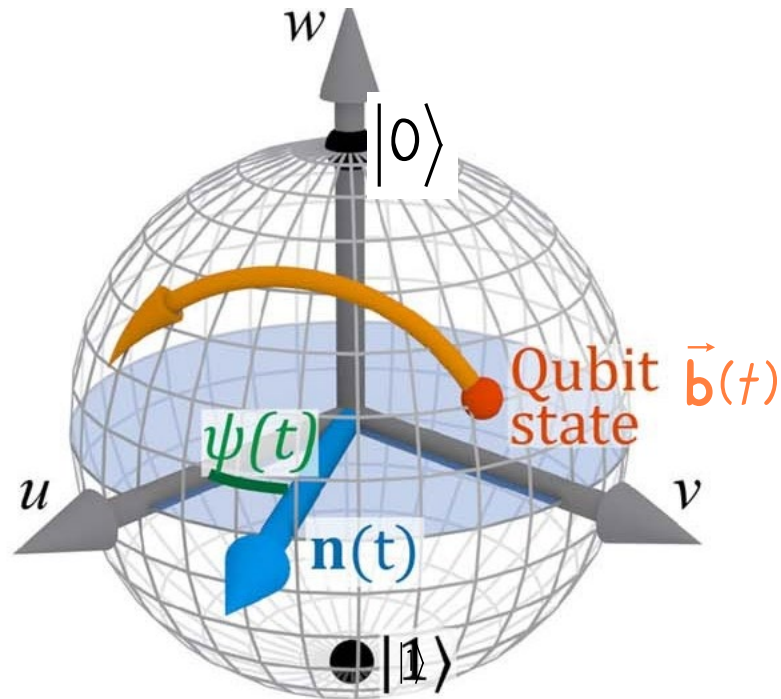
with a volume $2^{N+1} \times \text{Volume}(\text{cell}) = 2^{N+1} \times 2^N$

$$S = \left\{ (n_0, n_1, \dots, n_N) \in \mathbb{R}^{1+N} : |n_0| \leq \frac{\ell^N}{\varepsilon^N}, \quad |n_0 \omega_j - n_j| \leq \frac{2\varepsilon}{\ell}, \quad j = 1, \dots, N \right\}. \quad (\ell = \text{no. of terms in Rem})$$

This ensures the condition for $\cos \frac{1}{2} \phi(\lambda_-)_N < 0$ and therefore $\cos \frac{1}{2} \phi(\lambda_*)_N = 0$, so $[W(\lambda_*)]^2 = 1$. $\square$

5. What is it good for?

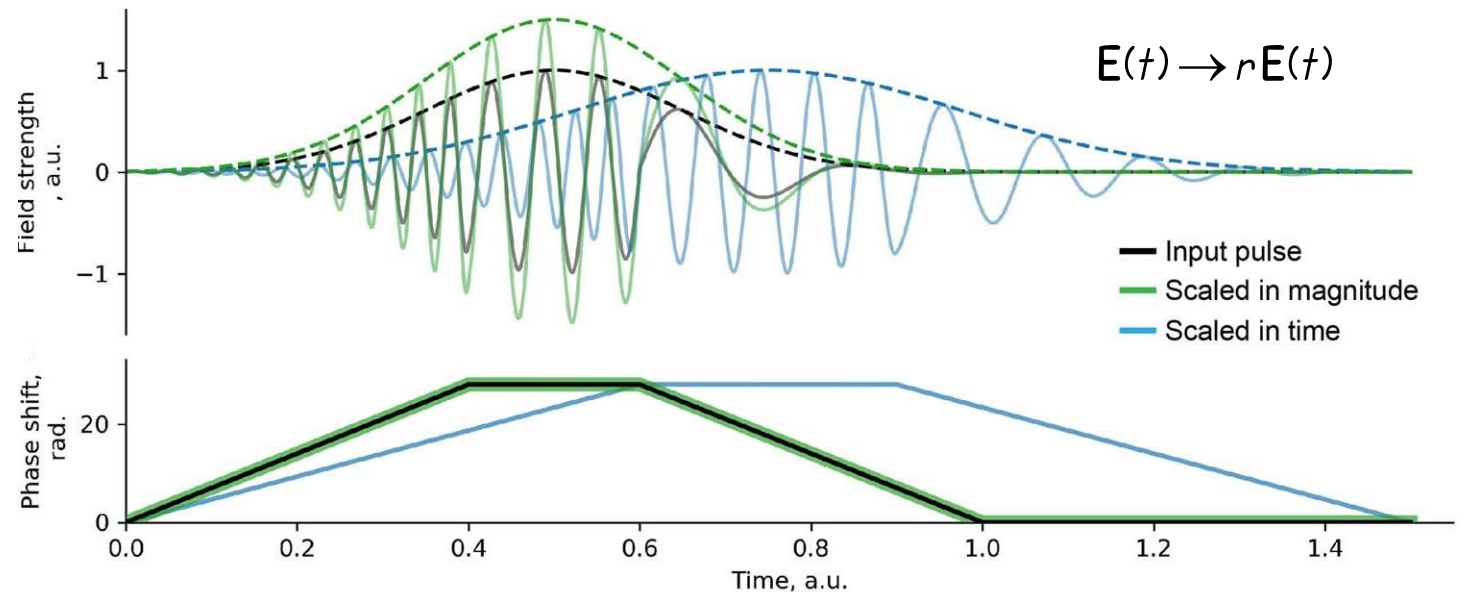
Rotation of a qubit in electric field can be rescaled to
return to the original state by applying the theorem



$$|b(t)\rangle = \cos\frac{\theta}{2}|0\rangle + e^{i\phi}\sin\frac{\theta}{2}|1\rangle$$

$$\Leftrightarrow \vec{b}(t) = (\sin\theta\cos\phi, \sin\theta\sin\phi, \cos\theta)$$

Bloch vector $\vec{b}$ in electric field $E(t)\cos(\omega_0 t - \psi(t))$ (resonance $\omega_0 = \frac{W}{\hbar}$)
turns at angular velocity $\mathbf{n}(t) = -\frac{\mu_{ab}}{\hbar} E(t) (\cos\psi(t), \sin\psi(t), 0)$.

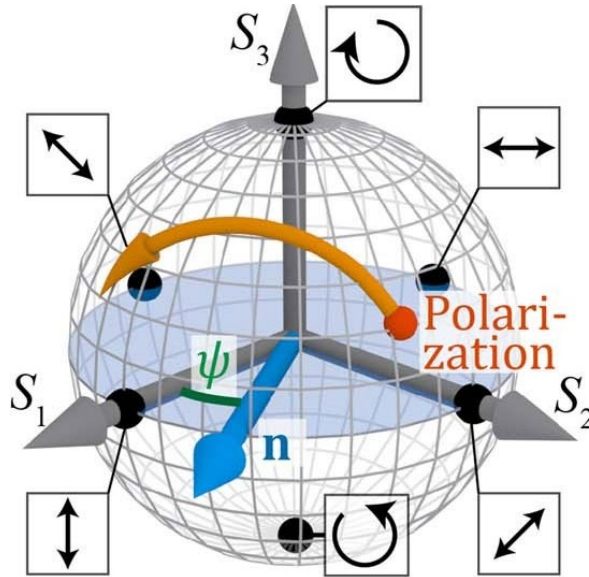


$$E(t) \rightarrow E(rt), \quad \psi(t) \rightarrow \psi(rt)$$



Analogous application applies to

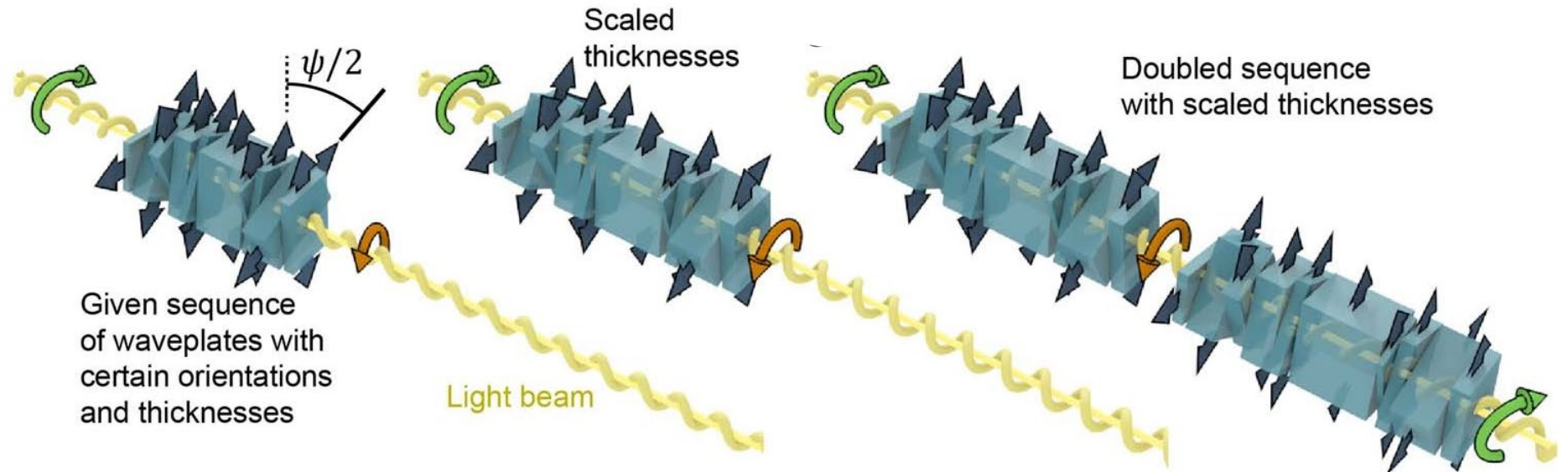
Light passing through 'almost any' stack of waveplates returns to original polarization if the stack is rescaled and doubled



Polarization vector of light passing a thin uniaxial waveplate rotates by an angle δt_i plate thickness around axis $\mathbf{n}(t) = (\cos \psi(t), \sin \psi(t), 0)$.

($\frac{1}{2}\psi$ = waveplate optical axis)

$$\begin{aligned} S_0 &= I = E_x^2 + E_y^2 \\ S_1 &= Q = E_x^2 - E_y^2 \\ S_2 &= U = 2E_x E_y \cos \delta \\ S_3 &= V = 2E_x E_y \sin \delta \end{aligned}$$



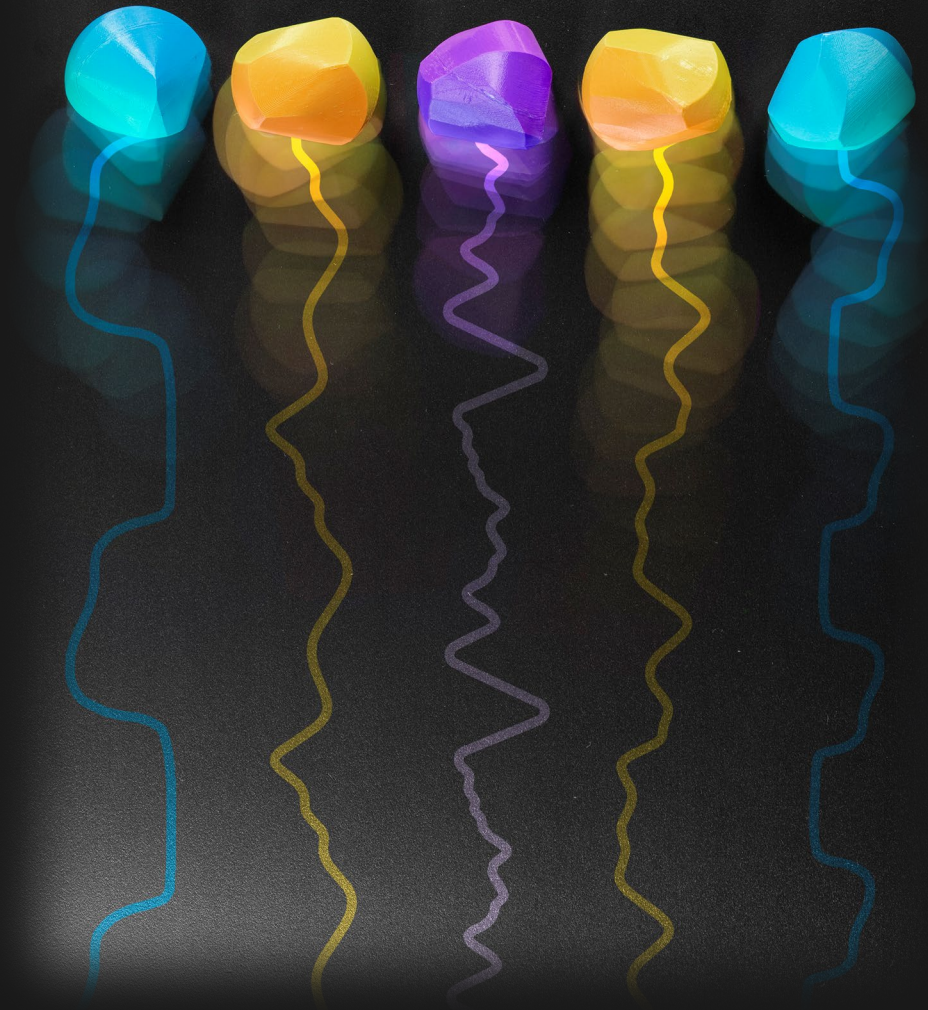
THANKS

Yaroslav SOBOLEV • Jean-Pierre ECKMANN

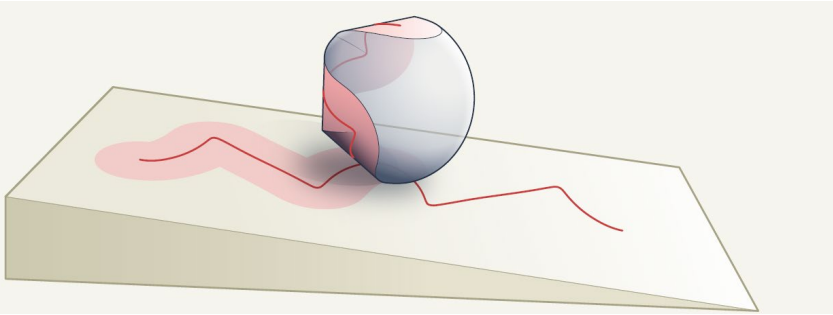


Sobolev et al. Nature 2023; Eckmann et al. AMS Notices 2024;

Eckmann et al. Walks in Rotation Spaces Return Home When Doubled and Scaled. arXiv:2502.14367



FINITE PATH



Limit $r \rightarrow \infty$

